



Video in Higher Education

Still time to register for the Media & Learning Video in Higher Education Conference

With just under 2 months to go, we are putting the final touches to the agenda, making arrangements with the caterers and looking forward to welcoming the many people from 21 countries who have already registered for the Video in Higher Education Conference.

Registered participants include academics responsible for promoting digital innovation, educational media producers, researchers investigating the impact of video in pedagogical contexts, commercial and non-commercial suppliers of video-based tools and services, technicians, technical experts and support staff responsible for providing video-related services, and academics and teachers already using video as part of their teaching.

Highlights from our packed agenda include:

Discussions about:

- **Legal and ethical issues** affecting video use in higher education
- Putting in place **effective video assignments** for students
- **Do-it-yourself video production** practices in higher education



Taster workshops on:

- **Use of videos** of student–patient encounters
- **Virtual reality** as a learning tool
- **Open standards** in the Classroom of Tomorrow
- Strategies for **designing media for learning**
- Learning Experience Design with **VPRO Open Source Science TV**
- Teaching and Learning Support in **Opencast**
- Designing **extended reality** learning experiences



Talks by:

- **Karel De Bondt** from VRT Sandbox Belgium on the future of video technology
- **Estella Griffioen & Zac Woolfitt**, Inholland University of Applied Sciences The Netherlands on best use of video in higher education
- **Jörn Loviscach**, FH Bielefeld, Germany on making educational videos addictive
- **Piet De Smet**, KU Leuven, Belgium on the role of enhanced video in a trans-university online strategy
- **Wayne Buttigieg**, London Business School, UK on effective, institution-wide take-up of video services





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Timed demos in the exhibition area of:

- **iVideo** - a tool for customising and structuring hypervideo-based learning content
- **Souffleur** - an innovative and Open Source prompter solution
- **TRAVIS GO** - a web-application for simple and collaborative annotation of video and audio
- **AZiPix Studio.One** - multi-camera video capture and production for immersive broadcasting
- Industry examples of Interactive 360° learning services



Visit our exhibition where you can meet a range of specialist video suppliers and manufacturers including **Mediasite**, **Echo360**, **Kaltura**, **Panopto**, **Barco** and **Ubcast** to have a one-to-one demonstration of their latest products and services.



Check out the conference programme

CONFERENCE
PROGRAMME

Register now via our website

REGISTER

Conference Sponsors

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KALTURA

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Visit our [website](#) for the latest news and highlights, [who is speaking](#) and the current [programme](#).

Registration for this two day conference is €250 plus VAT and covers lunches, coffees, a welcome reception on 13/6 and a networking reception on 14/6 as well as conference materials.

Stay up to date by subscribing to [our newsletter](#), [Facebook](#) and [Twitter](#) channels.